



Solving the Package Problem? Or Making it Infinitely Worse?

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Who's this guy?



Solving the Package Problem (Or Making it Infinitely Worse?)

- **The Packaging Problem We Face**
- **Solution: Software Collections**
- **Solution: rpm-ostree**
- **Solution: Linux Containers**
- **Potential Pitfalls**
- **Questions**



In the Beginning...



Distributions as the Center of the Universe



**Developers do not want to be
limited to system versions of
software**



**Developers want easier ways to
deploy complex software from
desktop to server**



Automate ALL THE THINGS



Software Collections, rpm-ostree, and Docker (oh my)





Let's talk about Software Collections

Do not require changes to RPM



Software Collections are *not* just a different version packaged for your OS



Do not overwrite system files



Example: PHP 5.4

On CentOS 6.x

PHP 5.4 package is `php54`

This pulls in:

`php54-php-cli.x86_64`

`php54-php-common.x86_64`

`php54-php-pear.noarch`

`php54-php-process.x86_64`

`php54-php-xml.x86_64`

`php54-runtime.x86_64`

Lives in: `/opt/rh/php54/root`



Avoid conflicts with system files



**Require *minor* changes to your
existing spec files**



**Do not conflict with updates on your
system**



Nifty: *Can* depend on other SCLs





Let's talk about using SCLs

Getting Started

- Assuming using a SLC with CentOS
 - `yum install centos-release-SCL`
 - `yum install php54` (or whatever...)
 - `scl enable php54 "application --option"`
 - Your application now uses PHP 5.4 ... the rest of the system ignores it.
 - Python & Django with SCL (by Langdon White):
 - <http://red.ht/scldjango>
 - Find packages for CentOS here:
http://mirror.metrocast.net/centos/6.5/SCL/x86_64/



Packaging SCLs

- **Grab the necessary packages (CentOS or Fedora or RHEL 6.5):**

```
yum install scl-utils scl-utils-build
```

- **Instructions on converting an existing package:** <http://bit.ly/scl-spec-file>

- **For Conversion:** `spec2scl`

- **General instructions on packaging SCLs:**
<http://bit.ly/pkging-scls>





SoftwareCollections.org

Software Collections Currently

- See: <https://www.softwarecollections.org/en/>
- CentOS SCL SIG:
<http://wiki.centos.org/SpecialInterestGroup/SCLo>
- Git repo: <https://git.centos.org/project/?p=sig-sclo>
- Upstream mailing list:
<https://www.redhat.com/mailman/listinfo/sclorg>
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What is SoftwareCollections.org?

- Upstream community for development of SCLs.
- Build and hosting services for collections.
- Resources (documentation, forums, mailing lists) for developers/packageagers.
- An index of packaged software for users of CentOS, Fedora, RHEL, and other RPM-based distributions.



The Lifecycle of Collections

- SCLs can be used to provide newer software support on older releases, or (going forward) to provide legacy support on newer releases:
 - Example: Application using Ruby on Rails N deployed on CentOS 6, via SCL. Same application deployed on CentOS 7 (when released) using SCL.
- OpenShift leverages SCLs for its cartridges using RHEL supported and non-supported components.
- SCLs can be used inside Docker containers to simplify container deployment.





rpm-ostree

The Problem with Packages

- RPM (and dpkg) are designed to go one way: forward
- Upgrades are difficult to “roll back” in the event something goes wrong
- Switching between two distinct OSes / versions is more or less impossible



What is rpm-ostree?

- Derived from ostree
 - Initially conceived of as a way to parallel install multiple UNIX-like OSes (e.g., Fedora Rawhide and Fedora 20)
 - “git for operating system binaries”
- Creates an installable tree from RPMs
- Not a package manager, but does take on some of the role from package managers



What rpm-ostree Enables

- Install one or more operating system trees to a system
- Gives “atomic” updates
 - An update is, essentially, one unit – it succeeds or fails
 - An update can be rolled back
- Allows switching between “trees”
- Provides tools for creating tree composes



Current Limitations

- Currently, an rpm-ostree “tree” is an immutable system
 - Doesn't allow for adding packages to a system w/out rebuilding the tree
- Build tools are still being developed, but moving quickly





So, anybody heard of this Docker thing?

The Problem with Packages

- Deploying complex services / applications is difficult with packages
- Packages aren't as portable as we'd like
 - Application is developed on CentOS 6, but production is using CentOS 7?
- Packaging guidelines can be ... difficult
- Packages don't provide any solution for running containerized applications...



Docker: It's Like Deluxe Super Awesome Packaging

- Docker is application-centric
- Docker containers are portable
- Supports versioning for an entire container
- Components can be re-used
- Allows for supplying ready-to-run services rather than half-configured packages
- Buzzword compliant



Docker to the Rescue?

- Docker containers: relatively easy to work with
- Provide far more “services” than package systems
 - Application isolation
 - Image format, sharing, API
- Allows “layering” of applications
 - One group provides base image
 - Another group provides base image + framework/service (e.g., Apache)
 - Another group provides base image + framework + finished application ready to deploy





Pitfalls

Docker isn't Mature

- “Containers Don't Contain”
- Signing, etc. are still in their infancy
- Packaging apps in containers is still not well-understood
- Deploying apps in containers is still not well-understood



Additional Problems

- Auditing software is difficult (or impossible) in containers
- Updates to containers – who tracks? How to automate?
- Host/Container mis-matches
- What else?



Links and Pointers

- **Website:** projectatomic.io
- **Github:** github.com/projectatomic
- [Facebook.com/projectatomic](https://facebook.com/projectatomic)
- **Twitter:** [@projectatomic](https://twitter.com/projectatomic)
- **Mailing Lists:**
<http://www.projectatomic.io/community/>





Thanks!

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